Nicholas Chen

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http://nicholaschen.io/ | https://github.com/nichwch | https://projects.nicholaschen.io Blog: https://blog.nicholaschen.io

Experience

Guardrails AI

Software Engineer April 2024 - Present

Reworked library internals and built fullstack web apps

- Rewrote streaming implementation in library to be faster and cheaper for LLM inference and prepared demos
- Prompt engineered hallucination validators to reduce false positive rates
- Executed redesign of main site and validator hub

Yuzu Health

Contracting Software Engineer

May 2023 - April 2023

Built dashboards to manage employee healthcare and CRM systems for updating documentation

- Created dashboards and internal tools to view and manage healthcare claims using Sveltekit and Tailwind
- Worked with Operations team to create CRM system to easily update documentation

Multi Technologies

Contracting Software Engineer

November 2022 - February 2023 (company defunct)

Worked on product that allows users to create prompt chains for LLMs and Generative AI

- Built first prototype of prompt chaining tool using TypeScript, React, Next.js and Firebase
- Worked with leadership to adapt product to client needs

Meta

Software Engineer

April 2022 - November 2022 (mass layoffs)

Worked with Kotlin, Java and Android to build out system interfaces

- Built out System UX for Oculus headsets using Android and Java
- Collaborated with cross functional teams to bring the metaverse to life

Education

• Recurse Center participant, Fall 1 Batch 2023

Worked with local first AI models and semantic search to create an electron-based journaling app that automatically surfaces connections between concepts.

• University of California, Davis B.S. Computer Science 2022 Relevant coursework: Data Structures and Algorithms, Unix and C++, Machine-Dependent Programming, Discrete Math

Skills

Proficient: TypeScript, React, Svelte, Python, Node/Express, Git, Tailwind, PostgreSQL Comfortable: Firebase, Next.js, Sveltekit, Web Workers, AWS, Prisma Some exposure: Go, C++, Java, Rust

Projects

- exegesis | A very unique text editor. Made #1 on ProductHunt, over 2000 users. (React, GraphQL, Apollo Client, Express, PostgreSQL, AWS, Firebase Auth)
- <u>Fretboard Explorer</u> | An app to visualize scale and arpeggio shapes on top of a guitar fretboard. (Svelte, Vite, TypeScript)